**Game Prototyping**

* Cards need to be won from the opponent.
* The game ends when one of the opponents has no cards anymore.
* The game needs to end in 5 rounds.

**Rules**

1. Draw 3 cards from the deck.
2. Then the player needs to decide how many cards from their deck they want to gamble on the round. The minimum is 2 or more.
3. Each player puts down one card from their deck.
4. The higher card wins, but the player can also put cards down from his hand to beat the other’s higher card.
5. The winner gets all the cards in the round including those that are in the two players hands.
6. A new set of 3 cards need to be drawn.
7. If there is a tie each player needs to take 1 card from their deck and play those. Those two cards will determine who wins the round.